

FIELD ORDNANCE BATTERY

M

3"

T

5

SV

4+

W

6

LD

7+

OC

2

90 PTS
Base 100mm



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Bombast field gun

BLAST

HEAVY

INDIRECT FIRE

R	A	BS	S	AP	D
48"	D6	5+	7	-1	2

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-6

T7

T8-13

T14+

Heavy lascannon

HEAVY

R	A	BS	S	AP	D
48"	2	5+	14	-3	D6+1

VERWUNDET

2+

3+

4+

5+

6+

T1-7

T8-13

T14

T15-27

T28+

Lasgun

RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	4+	3	0	1

VERWUNDET

2+

3+

4+

5+

6+

T1

T2

T3

T4-5

T6+

Laspistol

PISTOL

R	A	BS	S	AP	D
12"	1	4+	3	0	1

VERWUNDET

2+

3+

4+

5+

6+

T1

T2

T3

T4-5

T6+

Malleus rocket launcher

BLAST

HEAVY

R	A	BS	S	AP	D
48"	D6+6	5+	6	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-5

T6

T7-11

T12+

4

ANGRIFF

—

5

NAHKAMPF

Battery close combat weapons

R	A	WS	S	AP	D
Melee	3	4+	3	0	1

VERWUNDET

2+

3+

4+

5+

6+

T1

T2

T3

T4-5

T6+

VERTEIDIGUNG

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IMMER / EINMALIG

Rearm, Reload, Fire

While this unit is being affected by an Order, provided it Remained Stationary this turn, all **Heavy** weapons equipped by models in this unit have the **[SUSTAINED HITS 1]** ability

GEGEN DIESE EINHEIT

W5 · RW 4+ · 6 LP je Modell

WIRD VERWUNDET MIT

2+

S10+

3+

S6-9

4+

S5

5+

S3-4

6+

S1-2

RETTUNGSWURF JE DS

DS 0

4+

DS -1

5+

DS -2

6+

DS -3

-

DS -4

-

REGELN & KEYWORDS KURZ

BLAST

 Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round...

HEAVY

 In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...

INDIRECT FIRE

 Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).

PISTOL

 [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

RAPID FIRE

 This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS

 This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

2x Ordnance Team w/ Malleus rocket launcher oder Ordnance Team w/ Bombast field gun oder Ordnance Team w/ Heavy lascannon
Ausrüstung: Bombast field gun, Heavy lascannon, Lasgun, Laspistol, Malleus rocket launcher, Battery close combat weapons